A ­­constant is a memory location whose value cannot change during the execution of the program.

Int is a data type that only holds numbers with no fractional component.

Float is a data type that holds numbers with fractional components.

Modulo is an arithmetic operator that gives the remainder of a division problem.

cout << is an example of the Output fundamental instruction.

Boolean data types only have two values: true and false.

One Byte consists of ­8 bits.

// or /\* in C++ indicates the start of a comment

A variable is a memory location whose value can change during the execution of the program.

A String can hold a sequence of character such as a name